

# DEVELOPMENT COST CHARGE RATES SUMMARY

Effective September 1, 2023



		DCC Imposition Amendment Bylaw (No. 1) No. 3434-2023								SD 34 Bylaw #21		TOTAL
	Applicable Areas per MAP M-580	ROADS	SANITARY COLLECTION	SANITARY TREATMENT	WATER DISTRIBUTION	WATER SUPPLY	DRAINAGE	CITY-WIDE PARKS	NEIGHBOURHOOD PARKS	SCHOOL SITE ACQUISITION		
		A,B,C,D,E	A,B,C	A,B,C	A	A,C,D	A,B	A,B,C,D,E	A,B	all residential uses		
<b>RURAL RESIDENTIAL</b>	<i>per m<sup>2</sup> GFA</i>	\$16.61	\$0.00	\$0.00	\$0.00	\$10.21	\$0.00	\$10.31	\$0.00	\$626.00	\$37.13	
										*per DU	*Plus SSAC	
<b>SINGLE DETACHED</b>	<i>per lot</i>	\$8,305.84	\$1,875.41	\$6,587.42	\$1,386.26	\$5,103.97	\$593.81	\$5,153.10	\$9,063.05	DU/Ha /DU	\$38,068.86	
<b>DUPLEX</b>	<i>per dwelling unit</i>	\$5,191.55	\$1,172.66	\$4,117.14	\$867.22	\$3,190.12	\$357.78	\$3,221.09	\$5,663.60	1 to 20 \$626.00	\$23,781.16	
<b>TOWNHOUSE</b>	<i>per dwelling unit</i>	\$4,048.79	\$923.82	\$3,243.52	\$682.45	\$2,513.00	\$230.69	\$2,537.57	\$4,463.17	21 to 50 \$564.00	\$18,643.01	
<b>APARTMENT</b>	<i>per dwelling unit</i>	\$2,543.98	\$603.42	\$2,121.05	\$446.42	\$1,643.65	\$69.42	\$1,659.67	\$2,917.78	51 to 125 \$501.00	\$12,005.39	
<b>CONGREGATE CARE</b>	<i>per m<sup>2</sup> GFA</i>	\$13.28	\$6.21	\$21.78	\$4.58	\$16.87	\$0.99	\$0.00	\$0.00	126 to 200 \$438.00	\$63.71	
										201+ \$376.00	*Plus SSAC	
<b>COMMERCIAL</b>	<i>per m<sup>2</sup> GFA</i>	\$79.35	\$3.19	\$11.22	\$2.36	\$8.70	\$1.78	\$0.00	\$0.00		\$106.60	
<b>INDUSTRIAL</b>	<i>per m<sup>2</sup> GFA</i>	\$22.34	\$5.56	\$19.54	\$3.43	\$12.63	\$4.66	\$0.00	\$0.00		\$68.16	
<b>INSTITUTIONAL</b>	<i>per m<sup>2</sup> GFA</i>	\$128.52	\$4.44	\$15.59	\$3.28	\$12.08	\$4.21	\$0.00	\$0.00		\$168.12	
<b>AGRICULTURAL</b>	<i>per m<sup>2</sup> GFA</i>	\$0.00	\$0.00	\$0.00	\$0.00	\$5.16	\$0.00	\$0.00	\$0.00		\$5.16	

This summary has been prepared for convenience only. Should a conflict arise between this document and the Development Cost Charges Imposition Amendment Bylaw (No.1) No. 34374-2023, the bylaw shall take precedent.